

College Prep Physics II – Video Lecture Notes – Chapter 14

Video Lecture #1 – Chapter 14.1 - Introduction to Light, Visible Light, Electromagnetic Waves and the Speed of Light

Thank You, Pujja Patel, for these notes.

Light:

visible light = very small portion of the electromagnetic spectrum

- alternating electric fields & magnetic fields

Video Lecture #2 – Chapter 14.2 - Introduction to Reflection of Light - Specular and Diffuse

$$v = f\lambda$$

Speed of light/electromagnetic waves

$$c = 3.00 \times 10^8 \frac{\text{m}}{\text{s}} \text{ in a vacuum \& or in air}$$

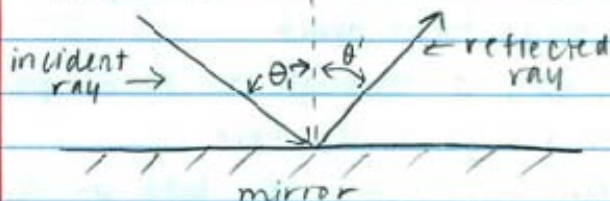
Video Lecture #3 – Chapter 14.1 - A tour of the Electromagnetic Spectrum (no lecture notes)

Video Lecture #4 – Chapter 14.2 - Specular Reflection off a Plane Mirror - Incident and Reflected Rays

reflection of light: 90% - 95% of light reflected

- diffuse: many different directions, rough surface

- specular: in one direction, smooth surface



θ_i = with the normal to the mirror (perpendicular to the surface)

θ_r = the angle of the reflected ray.

$\theta_i = \theta_r$ always!!

Video Lecture #5 – Chapter 14.3 - The Basics of Reflection off a Concave Spherical Mirror

Concave Spherical mirror

the focal length

radius of curvature

$$f = \frac{R}{2}$$

*concave = in the cave

*convex = not in cave

p = object distance

q = image distance

if $q > 0$, the image is in front of the mirror & is real

if $q < 0$, the image is behind the mirror, & it is virtual

real image = reflected rays intersect & can focus on a screen

virtual image = the reflected rays do not intersect & an image cannot be focused on a screen

$$\frac{1}{q} + \frac{1}{p} = \frac{1}{f}$$

magnification : M

$$M = \frac{h'}{h} = -\frac{q}{p}$$

h' = image height

h = object height

$m > 0$ upright

$m < 0$ inverted

image characteristics

- $|m| > 1$ enlarged
- $|m| = 1$ same size
- $|m| < 1$ reduced

ex) $f = 2.5$ cm concave mirror

$h = 1.5$ cm

$q = ??$

$p = 6.5$ cm

3 image characteristics

parallel ray = incident ray is \parallel to principle axis
reflected ray is through focal point

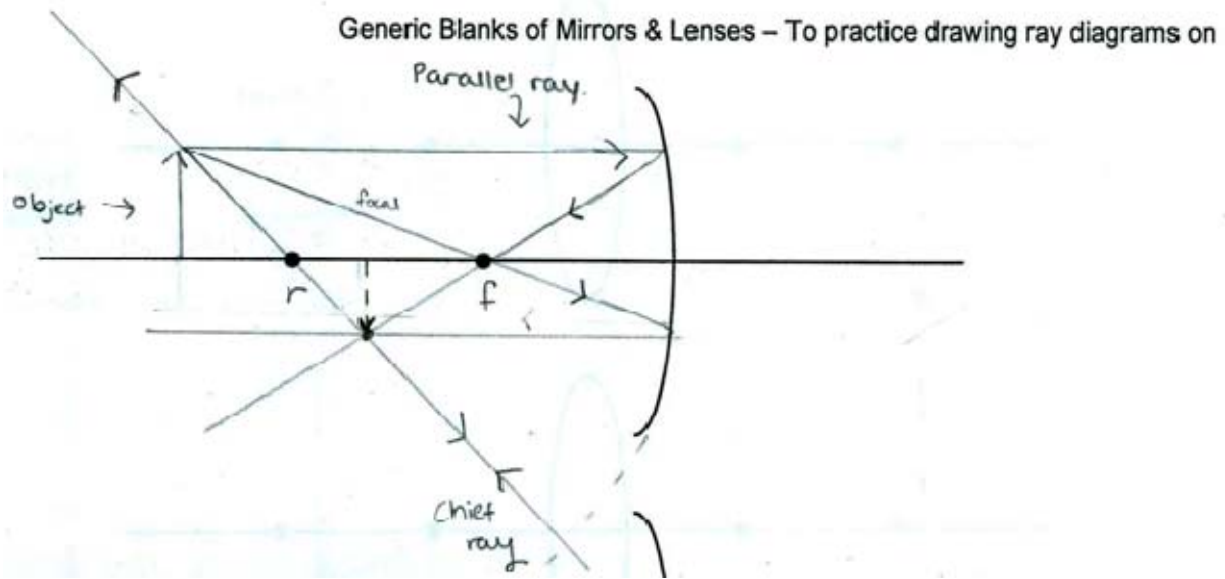
focal ray = incident ray is through the focal point
reflected ray is \parallel to the principle axis

chief ray = the incident & reflected ray both go through the center of curvature (undeflected ray)

* image = real, all rays intersect *

* inverted, reduced *

* * *



Video Lecture #8 – Chapter 14.3 - (Part b) Example - Learning how to Draw a Ray Diagram of a Concave Spherical Mirror - Using Math

$$\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$$

$$\frac{1}{q} = \frac{1}{f} - \frac{1}{p}$$

$$q = \left(\frac{1}{f} - \frac{1}{p} \right)^{-1}$$

$$q = \left(\frac{1}{2.5} - \frac{1}{6.5} \right)^{-1}$$

$$q = 4.0625 \text{ cm}$$

$$q \approx 4.1 \text{ cm}$$

$$q > 0 = \text{real}$$

$$m = -\frac{q}{p} = -\frac{(4.0625)}{6.5}$$

$$m = -0.625$$

$$M \approx -0.62$$

$$m < 0 = \text{inverted}$$

$$|m| < 1 = \text{reduced}$$

$$M = \frac{h'}{h}$$

$$h' = M(h)$$

$$h' = (-0.625)(1.5)$$

$$h' = -0.9375$$

$$h' \approx -0.94 \text{ cm}$$

Video Lecture #9 – Chapter 14.3 - Identifying the Image Characteristics in a Concave Spherical Mirror via a Video (no lecture notes)

Video Lecture #10 – Chapter 14.3 - Identifying the Image Characteristics in a Convex Spherical Mirror via a Video

* real objects

convex mirror

upright
reduced
virtual

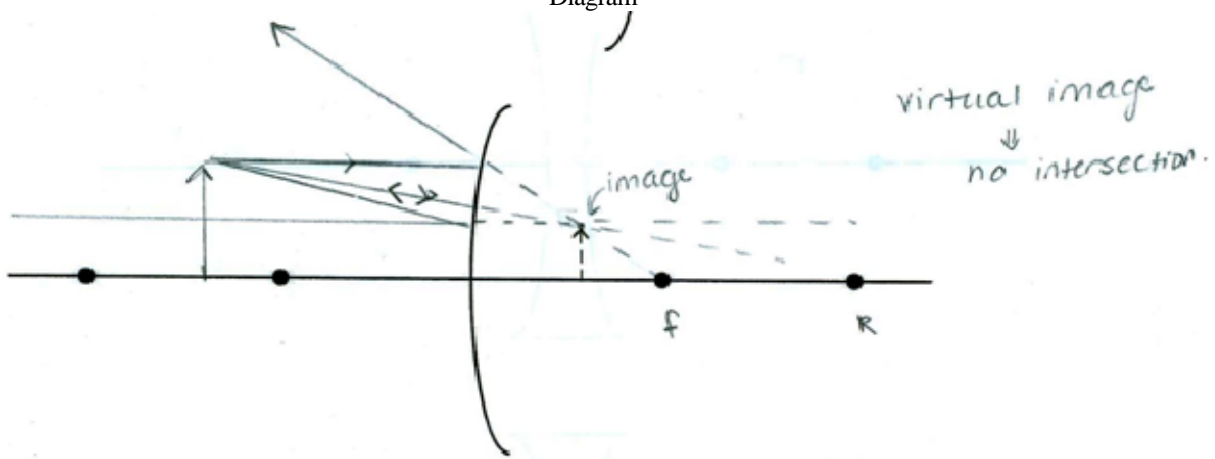
} image characteristics
* ALWAYS!!

$f < 0$

Video Lecture #11 – Chapter 14.3 - (Part a) Example - Learning how to Draw a Ray Diagram of a Convex Spherical Mirror - Using Math

| | | |
|---------------------------|--|-----------------------------|
| ex) $f = -2.5 \text{ cm}$ | $\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$ | $M = -\frac{q}{p}$ |
| $p = 3.5 \text{ cm}$ | $\frac{1}{q} = \left(\frac{1}{f} - \frac{1}{p}\right)$ | $M = -\frac{(-1.458)}{3.5}$ |
| $h = 1.5 \text{ cm}$ | $q = \left(\frac{1}{f} - \frac{1}{p}\right)^{-1}$ | $M = 0.4166$ |
| | $q = \left(\frac{1}{-2.5} - \frac{1}{3.5}\right)^{-1}$ | $M \approx 0.42$ |
| | $q = -1.458$ | $ M < 1 = \text{reduced}$ |
| | $q \approx -1.5 \text{ cm}$ | $M > 0 = \text{upright}$ |
| | $q < 0 = \text{virtual}$ | |

Video Lecture #12 – Chapter 14.3 - (Part b) Example - Learning how to Draw a Ray Diagram of a Convex Spherical Mirror - Ray Diagram



Video Lecture #13 – Chapter 14.3 - Table of Friends – Mirrors (no lecture notes)

